

## **Art Road Map**



**4.4. Painting-** Complementary/ contrasting colours. Selecting techniques & equipment. Experiment with effects created using complementary colours.

**4.3. Collage -** Create mixed media collage pieces built up in layers.

**4.1. Drawing-** Experiment with scale . Hatching/cross-hatching. Select pencil grades for purpose

**4.2. Sculpting**- Experiment with starting points. Use 'score and slip' to create strong bonds. Explore effectiveness of techniques of famous sculptors to inform ideas.

Year 4

- **3.5. Sculpture –** Experiment with coiling/joining. Explore pattern & relief. Create/describe pieces inspired by clay artists.
- **3.3. Printing -** Compare work of print artists. Create designs inspired by famous artists repeat and rotate the designs.
- **3.1. Drawing -** Explore pencil grades for purpose Shading for light/dark. Identify/use techniques for observational drawing

3.4. Collage – develop mixed media collage techniques, exploring and incorporating the use of heavily textured areas and inclusion of fabrics.

g the use of heavily textured techniques. Explore how to use a 'wash effectively.

Year 3

- **2.1. Drawing** Experiment with different pencil pressures to create light and dark. Using pencils at different angles can change the line thickness
- **2.4. Collage-** Experiment with layers of material. Create a copy-cat version of an artist's collage. Develop patterns in collage.
- **2.5. Sculpture** Experiment with tools/ hands to create shape, pattern & relief. Observe work of famous sculptors & explore techniques to recreate style

Year 2

- **2.2. Painting –** Develop knowledge of tones and tints. Explore the effect of brushstrokes.
- **2.3. Printing** Experiment with printing block techniques. Replicate designs to make a pattern.
- **1.5. Painting** Know that mixing primary colours, will produce secondary colours. Develop a comfortable grip.
- **1.3. Printing-** Experiment by applying paint to one surface and pressing onto another. Create patterns with prints.

3.2. Painting- Develop watercolour

1.1. Drawing -Experiment with lines and shapes to create recognisable shapes. Continue to develop a tripod grip.

**F.6. Painting**- Explore the use of colour to represent what is seen. Apply paint in different

- **1.4. Collage** Sort/combine materials. Look at an artist collage. Know collage can be created from natural and found objects.
- 1.2. Sculpting Experiment with materials Create shapes using tools Add textures and detail with hands and tools.

Year 1

- **F.5. Sculpture**-Identify characteristics of sculpture. Explain how materials can be changed.
  - **F.3. Printing -** Print with hands/objects. Print on different surfaces. Respond to work of artists
- **F.1. Drawing** Control mark making. Lines of different lengths and shapes. Draw representations

Reception

**F.4. Collage** – develop cutting skills and gluing techniques. Explore/mix colour. Use language to describe.

**F.2. Painting** - Identify/ explore colour. Experiment with application of paint using different methods.