4.5. Printing - exploring the collagraph technique. Develop use of texture to create designs and effects of varying pressure.
4.4. Painting-Complementary/ contrasting colours. Selecting techniques \& equipment. Experiment with effects created using complementary colours

Art Road Map
4.3. Collage - Create mixed media collage pieces built up in layers.
4.1. Drawing- Experiment with scale Hatching/cross-hatching. Select pencil grades for purpose
4.2. Sculpting- Experiment with starting points. Use 'score and slip' to create strong bonds. Explore effectiveness of techniques of famous sculptors to inform ideas.
3.5. Sculpture - Experiment with coiling/ joining. Explore pattern \& relief. Create/ describe pieces inspired by clay artists.
3.3. Printing - Compare work of print artists. Create designs inspired by famous
artists - repeat and rotate the designs.
3.1. Drawing - Explore pencil grades for purpose Shading for light/dark. Identify/use techniques for observational drawing

2.4. Collage- Experiment with layers of material. Create a copy-cat version of an artist's collage. Develop patterns in
collage. collage.
2.5. Sculpture - Experiment with tools/ hands to create shape, pattern \& relief. Observe work of famous sculptors \& explore techniques to recreate style
2.1. Drawing- Experiment with different pencil pressures to create light and dark. Using pencils at different angles can change the line thickness
3.2. Painting- Develop watercolour techniques. Explore how to use a 'wash' effectively.
3.4. Collage - develop mixed media collage techniques exploring and incorporating the use of heavily textured areas and inclusion of fabrics.

2.2. Painting - Develop knowledge of tones and tints. Explore the effect of brushstrokes
2.3. Printing-Experiment with printing block techniques. Replicate designs to make a pattern.
1.5. Painting - Know that mixing primary colours, will produce secondary colours. Develop a comfortable grip.
1.3. Printing- Experiment by applying paint to one surface and pressing onto another. Create patterns with prints.
1.1. Drawing -Experiment with lines and shapes to create recognisable shapes. Continue to develop a tripod grip.
1.4. Collage- Sort/combine materials. Look at an artist collage. Know collage can be created from natural and found objects.
1.2. Sculpting - Experiment with materials Create shapes using tools Add textures and detail with hands and tools.
F.6. Painting- Explore the use of colour to represent what is seen. Apply paint in different ways.
F.3. Printing - Print with hands/objects. Print on different surfaces. Respond to work of artists
F.1. Drawing - Control mark making. Lines of different lengths and shapes. Draw representations


